



Automatic Multicast Tunneling & Upipe: a Proof of Concept

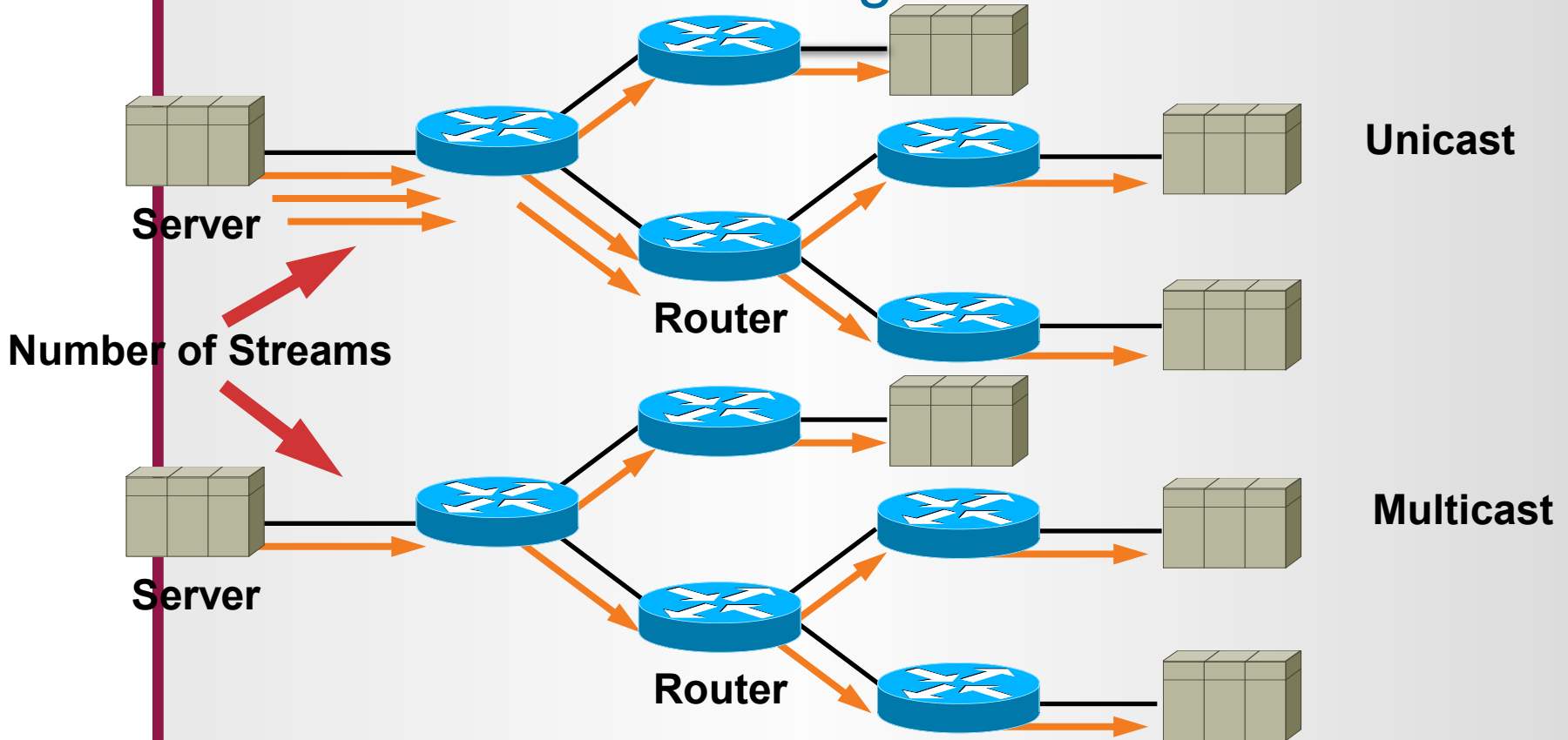
Christophe Massiot (FOSDEM 2015)



Why multicast?

- Saves network bandwidth by avoiding packet duplication
- Particularly useful for television, but not only

Unicast vs. Multicast Scaling





Who uses multicast?

- “Any Source Multicast” (RFC1112) requires assignment of limited resources
- Several (complex) subscription protocols
- Used in closed IPTV networks



Multicast over Internet Howto

- “Source Specific Multicast” (RFC4607) defined by source + multicast addresses
- Simple subscription protocol
- Also used for IPTV
- Built for Internet, but seldom used
 - Lack of incremental adoption strategy
 - Industry concentrated on IP multicast in networks that could roll it out natively

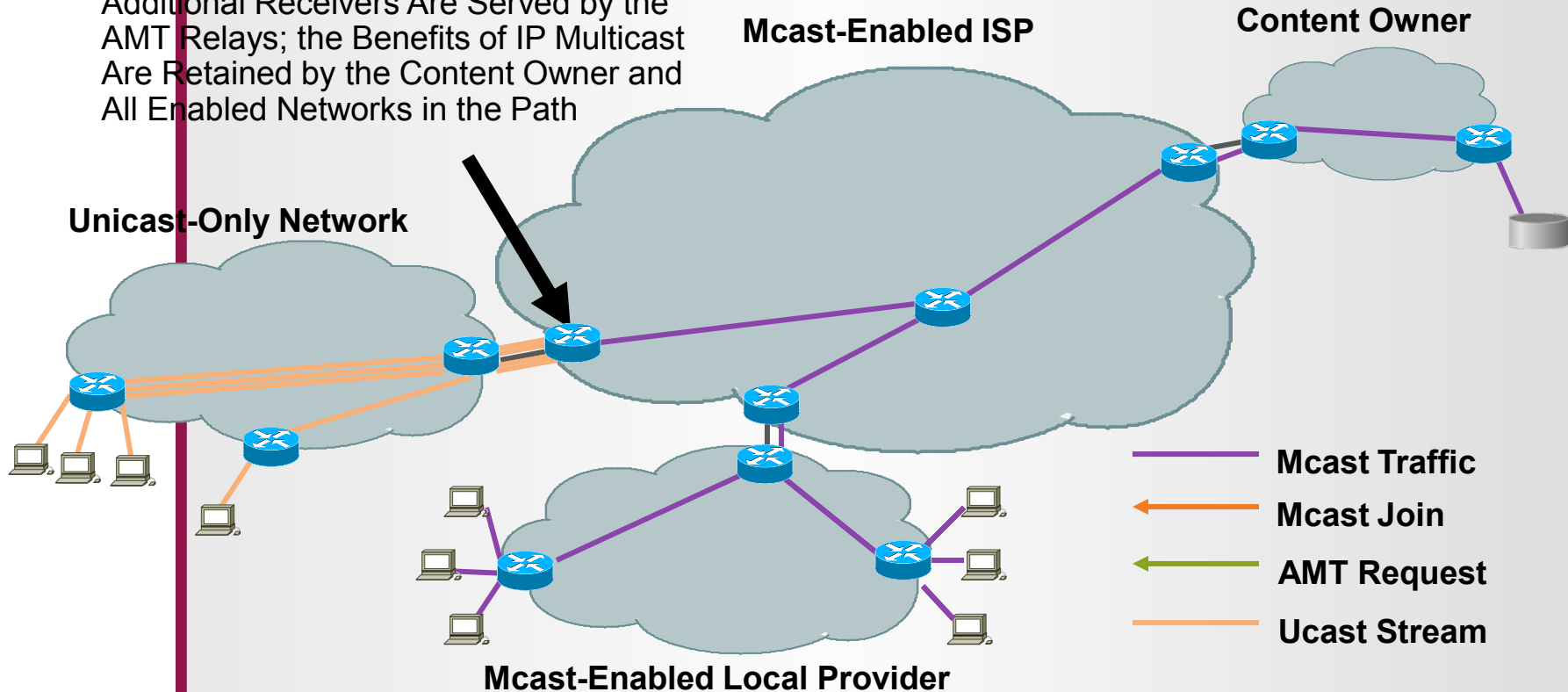


Automatic Multicast Tunneling

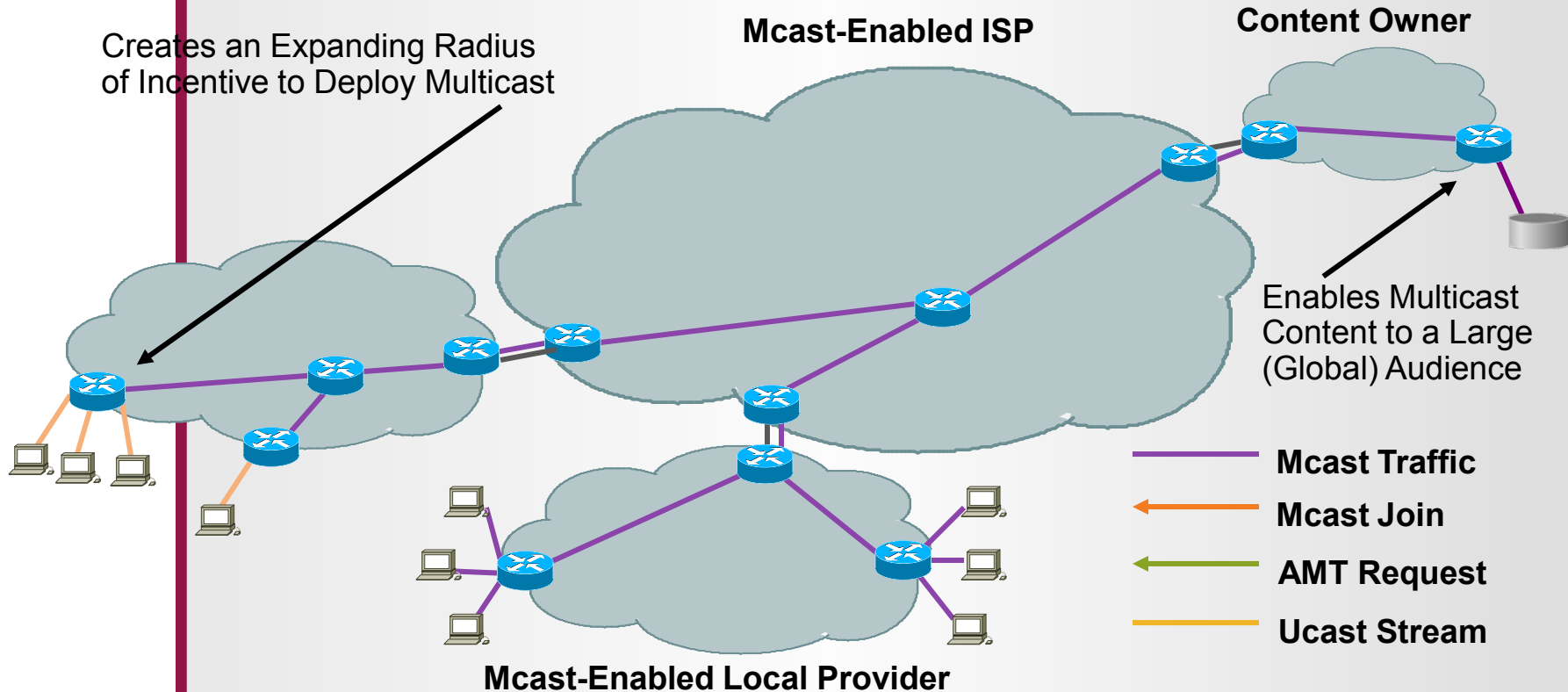
- RFC draft “draft-ietf-mboned-auto-multicast-18”
- Protocol between a gateway (client-side) and a relay (server-side)
 - Allow multicast distribution to extend to unicast-only connected receivers
 - Provide the benefits of multicast wherever multicast is deployed
 - Work seamlessly with existing apps

AMT—Automatic Multicast Tunneling

Additional Receivers Are Served by the AMT Relays; the Benefits of IP Multicast Are Retained by the Content Owner and All Enabled Networks in the Path



AMT—Automatic Multicast Tunneling





What AMT doesn't fix

- Packet loss
- Network latency, jitter, packet reordering
- Network congestion (adaptive bitrate)



PoC: Upipe + Chrome

- Display a multicast stream in a web browser, using AMT if needed
- Without AMT support from the OS, or from a local network equipment



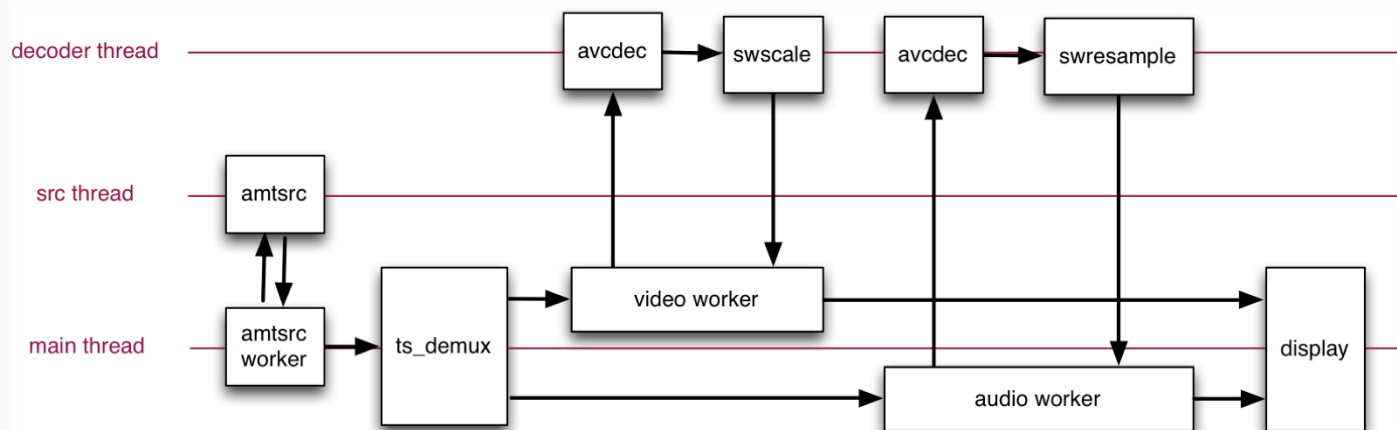
Non-standard video in a browser

- NPAPI deprecated
- ActiveX not portable and unsecure
- Media Source Extensions very tied to “chunked” delivery
- Google’s PPAPI & Native Client best choice for a proof of concept



Choice of components

- Cisco's open source AMT library
 - <https://github.com/cisco/SSMAMTtools.git>
- Multimedia framework w/ NaCl support: Upipe
 - <http://upipe.org/>





Limits of the current PoC

- Sockets blocked by default by NaCl sandbox
- No IGMP support in PPAPI
- No FFmpeg assembly optimizations

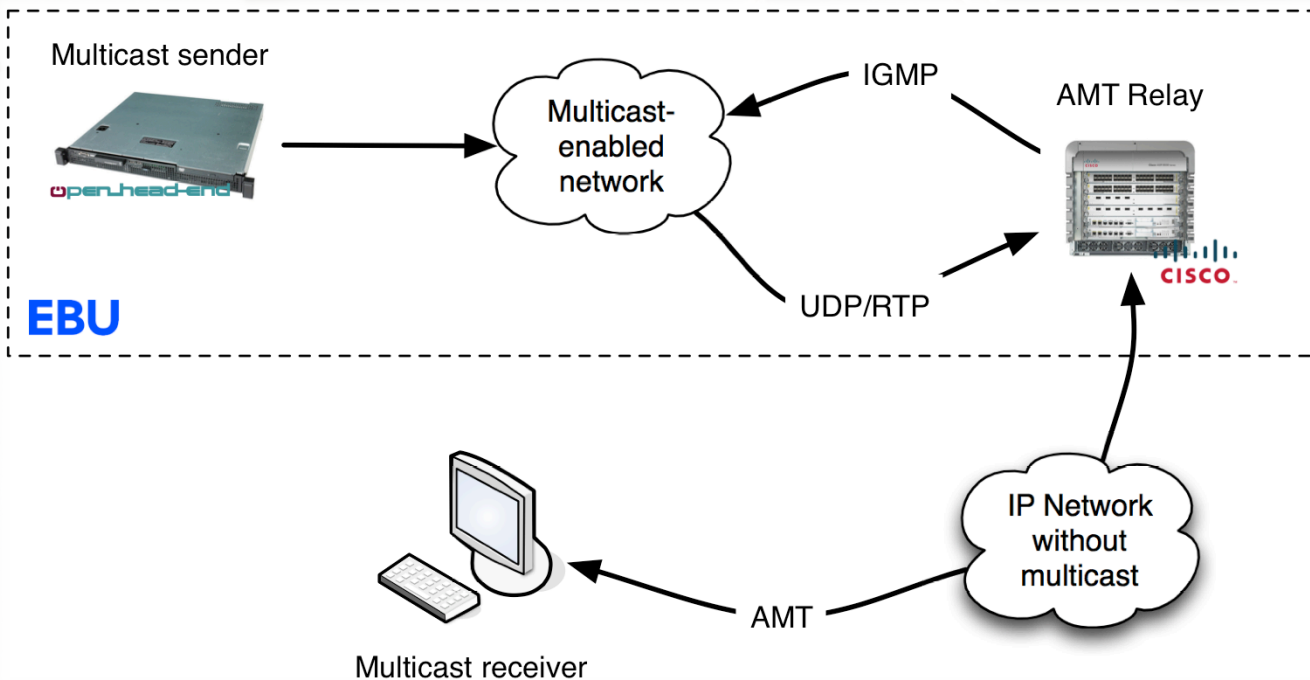


Future perspectives

- PPAPI now features a “video decoder” interface
- AMT should probably be integrated into MSE/other W3C stuff



Hands on!





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Upipe meet-up in BOF room Sunday 14:00